'Asians keep out' say revisionists at Vietnam talk

Chicago-"No Asian people are allowed in." This was the word from security officials of the Chicago Peace Council and other front groups of the revisionist Communist Party (CPUSA), who barred the doors to a meeting at the Pick Congress hotel where Vietnamese UN Ambassador Ha Van Lau was scheduled to speak. (In fact, Ha Van Lau didn't show up afraid to confront demonstrators outside, and sent charge d'affaires Cu Binh Ba instead.)

As a Chinese-American man tried to pay his \$2.00 to enter the event, which had been billed as a public meeting, he was told: "Chinese people can't come in. They're just anti-Vietnamese and will disrupt the meeting."

The man answered back, "Look, I'm not anti-Vietnamese. I was always in the anti-war movement. I always supported Vietnam's freedom. But now the Chinese people are being driven out of Vietnam. I would like to hear what this man has to say about that."

"Sorry, we're just not letting Chinese in," came the answer.

"Sounds like the old Chinese exclusion act," said a member of Clergy and Laity Concerned, visibly angered by the racism of the revisionists.

As more people gathered trying to get in—including Vietnamese and Filipinos as well as Chinese—the revisionists finally admitted what lay behind the blatantly racist treatment. According to the Chicago Tribune, an organizer of the event said that Vietnamese UN officials had given the orders that Asians be barred from the meeting.

Given the absurd lies Cu Binh Ba told inside, it's no surprise that the U.S. revisionists and Vietnamese officials didn't want too many people to hear them. He passed off the refugee question completely, saying, "I don't know why the refugees flee," and refused to answer other questions about it. Later, he repeated standard Vietnamese propaganda blaming China for the exodus of refugees.

The revisionists finally had to call in two dozen uniformed Chicago police and a number of plainsclothesmen to disperse the crowd trying to enter the event.